The
Central Marches
Historic Towns Survey

County Archaeological Service
Hereford & Worcester
County Council

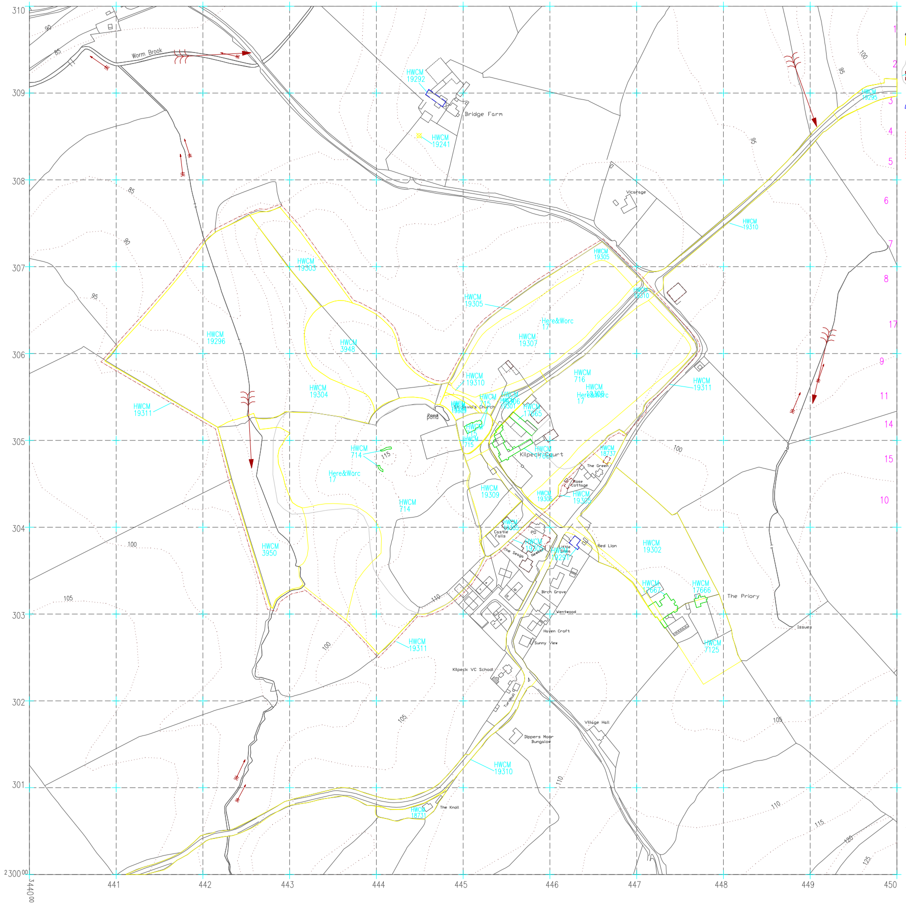
Kilpeck

Hereford & Worcester

Historic buildings
(listed & other recorded buildings)

1:5000

date: 1996



KEY:

1 Contours at 5m intervals

2 Rivers and other watercourses

3 Listed Buildings

4 Other Buildings

5 Demolished Buildings

6 Archaeological Sites

7 Archaeological Sites (point)

8 Scheduled Ancient Monuments

Urban Area

17 Historic Parishes

9 Conservation Areas

11 Areas Protected by other Policies

10 Areas of Planned Development

12 Recorded Monuments:

- (Agricultural)
- (Burial)
- (Communication)
- (Defensive)
- (Entertainment)
- (Industrial)
- (Occupation)
- (Parkland)
- (Religious)
- (Trade)
- 13 (Unclassified)

Urban Forms:

16

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CAD INFO

1 layers = CONTOURS (pline) colour = 9 linetype = dot
CONT-NOS (nos) colour = cyan height = 5 width factor = .75

2 layer = RIVERS (pline, hatch and text) colour = 132
hatch pattern = ansi32 scale .5 height = 6 width factor = .75

3 layers = L-BUILDING (buildings) colour = green
LBNOS (smr nos) colour = cyan height = 6 width factor = .75

4 layers = BUILDINGS (pline) colour = 140
BUILDNOS (smr nos) colour = cyan height = 6 width factor = .75

5 layers = Demolished (pline) colour = 5 linetype – dashed2
DEMOLNOS (smrnos) colour = cyan height = 6 width factor = .75

6 layers = SITES (pline) colour = yellow
SITENOS (smr nos) colour = cyan height = 6 width factor = .75

7 layers = SITES(point) colour = yellow
SITENOS (smr nos) colour = cyan height = 6 width factor = .75

8 layers = scheduled-mons (pline) colour = 30
SMNOS (monument nos) colour = cyan height 6 width factor = .75

9 layers = CONSERVATION (pline and numbers) colour = 2 linetype = divide

10 layer= Planneddevelopment (pline and text) colour 1 linetype = divide2

11 layer = Protection (pline and text) colour = 8 linetype = divide2

17 layer = Parishes (pline) colour = 2 linetype = dot

12 layers =
MONS_R = Roman Monuments colour = 7 MONS_RNO = Roman Monument numbers colour = cyan
MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monument numbers colour = cyan
MONS_P =Post-Medieval Monuments colour = 7 MONS_PNO = Post-medieval Monument numbers colour = cyan

13 layers = FORM_R Roman Urban Form colour = 9 linetype = dashdot Form_RNO = Roman Urban Form numbers colour = cyan
layers = FORM_S Saxon Urban Form colour = 11 linetype = dashdot FORM_SNO = Saxon Urban Form numbers colour = cyan
layers = FORM_M Medieval Urban Form colour = 13 linetype = dashdot FORM_MNO Medieval Urban Form Numbers colour cyan
layers= FORM_P Post-medieval Urban FOrm colour = 14 linetype = dashdot FORM_PNO Post-medieval Urban Form Numbers colour = cyan#

14 layer = Development colour = 14 linetype = continuous
15 layer = Cellarage (pline) colour = 8 linetype = continuous

16 layer = Urban Area (pline) colour = 1 linetype = border2