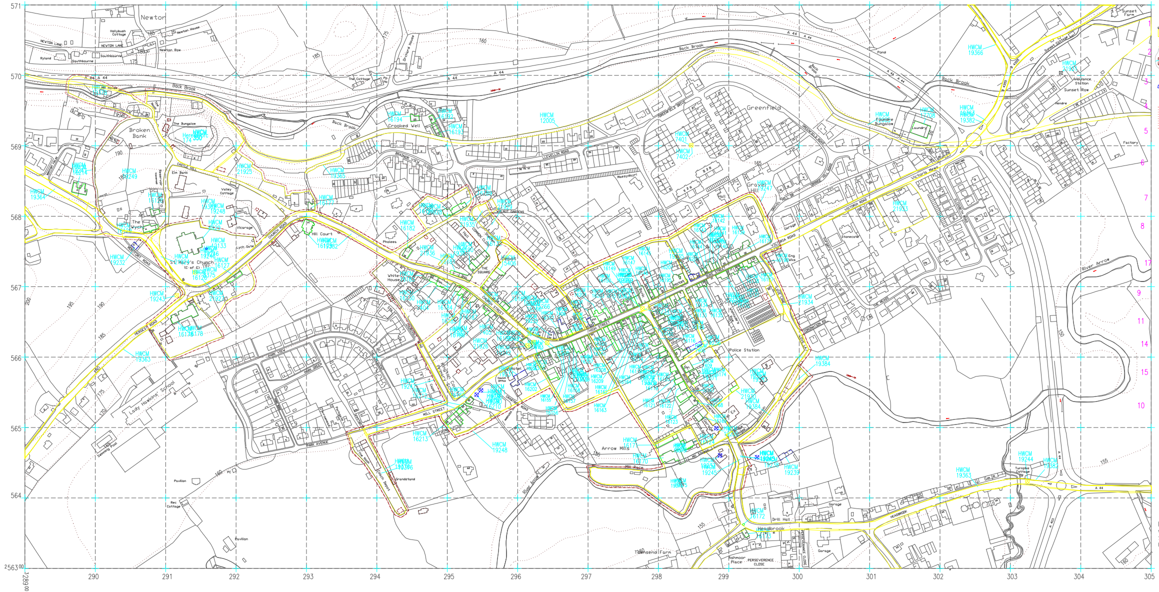
The
Central Marches
Historic Towns Survey

County Archaeological Service
Hereford & Worcester
County Council

Kington
Hereford & Worcester

Historic buildings
20th century development

1:5000



KEY:

Contours 5m intervals
Listed Buildings
Archaeological Sites
Rivers and other watercourses
Cellarage
Scheduled Ancient Monuments
Medieval Urban Form
Archaeological Sites (point)
20th century Development Buildings

Urban Area

Historic Parishes

Conservation Areas

Areas Protected by other Policies

Areas of Planned Development

12 Recorded Monuments:

(Agricultural)
(Burial)
(Communication)
(Defensive)
(Entertainment)
(Industrial)
(Occupation)
(Parkland)
(Religious)
(Trade)
13 (Unclassified)

Urban Forms:

16

CAD INFO

1 layers = CONTOURS (pline) colour = 9 linetype = dot 13
CONT-NOS (nos) colour = cyan height = 5 width factor = .75

2 layer = RIVERS (pline, hatch and text) colour = 132
hatch pattern = ansi32 scale .5 height = 6 width factor = .75

3 layers = L-BUILDING (buildings) colour = green
LBNOS (smr nos) colour = cyan height = 6 width factor = .75

4 layers = BUILDINGS (pline) colour = 140
BUILDNOS (smr nos) colour = cyan height = 6 width factor = .75

5 layers = Demolished (pline) colour = 5 linetype - dashed2
DEMOLNOS (smrnos) colour = cyan height = 6 width factor = .75

6 layers = SITES (pline) colour = yellow
SITENOS (smr nos) colour = cyan height = 6 width factor = .75

7 layers = SITES(point) colour = yellow
SITENOS (smr nos) colour = cyan height = 6 width factor = .75

8 layers = scheduled-mons (pline) colour = 30
SMNOS (monument nos) colour = cyan height 6 width factor = .75

9 layers = CONSERVATION (pline and numbers) colour = 2 linetype = divide

10 layer= Planneddevelopment (pline and text) colour 1 linetype = divide2

11 layer = Protection (pline and text) colour = 8 linetype = divide2

17 layer = Parishes (pline) colour = 2 linetype = dot

12 layers =
MONS_R = Roman Monuments colour = 7 MONS_RNO = Roman Monument numbers colour = cyan
MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monument numbers colour = cyan
MONS_P =Post-Medieval Monuments colour = 7 MONS_PNO = Post-medieval Monument numbers colour = cyan

13 layers = FORM_R Roman Urban Form colour = 9 linetype = dashdot Form_RNO = Roman Urban Form numbers colour = cyan
layers = FORM_S Saxon Urban Form colour = 11 linetype = dashdot FORM_SNO = Saxon Urban Form numbers colour = cyan
layers = FORM_M Medieval Urban Form colour = 13 linetype = dashdot FORM_MNO Medieval Urban Form Numbers colour cyan
layers= FORM_P Post-medieval Urban FOrm colour = 14 linetype = dashdot FORM_PNO Post-medieval Urban Form Numbers colour = cyan#

14 layer = Development colour = 14 linetype = continuous
15 layer = Cellarage (pline) colour = 8 linetype = continuous

16 layer = Urban Area (pline) colour = 1 linetype = border2

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