The Central Marches Historic Towns Survey

County Archaeological Service
Hereford & Worcester
County Council

Oswestry
Shropshire

Historic Buildings

1:5000

KEY:

Contour intervals

Demolished Buildings

Urban Area

Historic Parishes

Conservation Areas

Areas Protected by other Policies

Areas of Planned Development

Recorded Monuments:

- (Administration)
- (Agricultural)
- (Burial)
- (Communication)
- (Defensive)
- (Entertainment)
- (Industrial)
- (Occupation)
- (Parkland)
- (Religious)
- (Trade)
- (Unclassified)

Urban Forms:

CAD INFO

1. layers = CONTOURS (pline) colour = 9 linetype = dot
   CONT–NOS (nos) colour = cyan height = 5 width factor = .75

2. layer = RIVERS (pline, hatch and text) colour = 132
   hatch pattern = ansi32 scale .5 height = 6 width factor = .75

3. layers = L–BUILDING (buildings) colour = green
   LBNOS (smr nos) colour = cyan height = 6 width factor = .75

4. layers = BUILDINGS (pline) colour = 140
   BUILDNOS (smr nos) colour = cyan height = 6 width factor = .75

5. layers = Demolished (pline) colour = 5 linetype = dashed2
   DEMOLNOS (smrnos) colour = cyan height = 6 width factor = .75

6. layers = SITES (pline) colour = yellow
   SITENOS (smr nos) colour = cyan height = 6 width factor = .75

7. layers = SITES(point) colour = yellow
   SITENOS (smr nos) colour = cyan height = 6 width factor = .75

8. layers = scheduled–mons (pline) colour = 30
   SMNOS (monument nos) colour = cyan height 6 width factor = .75

9. layers = CONSERVATION (pline and numbers) colour = 2 linetype = divide

10. layer = Planneddevelopment (pline and text) colour 1 linetype = divide2

11. layer = Protection (pline and text) colour = 8 linetype = divide2

17. layer = Parishes (pline) colour = 2 linetype = dot

12. layers =
    MONS_R = Roman Monuments colour = 7 MONS_RNO = Roman Monument numbers colour = cyan
    MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
    MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monument numbers colour = cyan
    MONS_P = Post–Medieval Monuments colour = 7 MONS_PNO = Post–medieval Monument numbers colour = cyan

13. layers = FORM_R Roman Urban Form colour = 9 linetype = dashdot Form_RNO = Roman Urban Form numbers colour = cyan
    layers = FORM_S Saxon Urban Form colour = 11 linetype = dashdot FORM_SNO = Saxon Urban Form numbers colour = cyan
    layers = FORM_M Medieval Urban Form colour = 13 linetype = dashdot FORM_MNO Medieval Urban Form Numbers colour cyan
    layers = FORM_P Post–medieval Urban FOrm colour = 14 linetype = da FORM_PNO Post–medieval Urban Form Numbers colour = cyan

14. layer = Development colour = 14 linetype = continuous
15. layer = Cellarage (pline) colour = 8 linetype = continuous

16. layer = Urban Area (pline) colour = 1 linetype = border2