



KEY:

- 12 Recorded Monuments:
- (Agricultural)
- (Burial)
- (Communication)
- (Defensive)
- (Entertainment)
- (Industrial)
- (Occupation)
- (Parkland)
- (Religious)
- (Trade)
- (Unclassified)

Urban Forms:

- 11 Historic Parishes
- 12 Conservation Areas
- 13 Areas Protected by other Policies
- 16 Areas of Planned Development

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12 Recorded Monuments:

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13 Urban Forms:

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CAD INFO

1 layers = CONTOURS (pline colour = 9 linestyle = dot 13
 CONT-NOS (nos) colour = cyan height = 5 width factor = .75

2 layer = RIVERS (pline, hatch and text) colour = 132
 hatch pattern = ans32 scale .5 height = 6 width factor = .75

3 layers = L-BUILDING (buildings) colour = green
 LBINDS (smr nos) colour = cyan height = 6 width factor = .75

4 layers = BUILDINGS (pline colour = 140
 BUILDNOS (smr nos) colour = cyan height = 6 width factor = .75

5 layers = Demolished (pline) colour = 5 linestyle = dashed2
 DEMOLNOS (smr nos) colour = cyan height = 6 width factor = .75

6 layers = SITES (pline) colour = yellow
 SITESNOS (smr nos) colour = cyan height = 6 width factor = .75

7 layers = SITES(point) colour = yellow
 SITESNOS (smr nos) colour = cyan height = 6 width factor = .75

8 layers = scheduled-mons (pline) colour = 30
 SMNOS (monument nos) colour = cyan height 6 width factor = .75

9 layers = CONSERVATION (pline and numbers) colour = 2 linestyle = divide

10 layer= Planneddevelopment (pline and text) colour 1 linestyle = divide2

11 layer = Protection (pline and text) colour = 8 linestyle = divide2

17 layer = Parishes (pline) colour = 2 linestyle = dot

12 layers =

- MONS_R = Roman Monuments colour = 7 MONS_RNO = Roman Monument numbers colour = cyan
- MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
- MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monument numbers colour = cyan
- MONS_P = Post-Medieval Monuments colour = 7 MONS_PNO = Post-medieval Monument numbers colour = cyan

13 layers =

- FORM_R Roman Urban Form colour = 9 linestyle = dashdot Form_RNO = Roman Urban Form numbers colour = cyan
- FORM_S Saxon Urban Form colour = 11 linestyle = dashdot FORM_SNO = Saxon Urban Form numbers colour = cyan
- FORM_M Medieval Urban Form colour = 13 linestyle = dashdot FORM_MNO Medieval Urban Form Numbers colour = cyan
- FORM_P Post-medieval Urban Form colour = 14 linestyle = dashdot FORM_PNO Post-medieval Urban Form Numbers colour = cyan

14 layer = Development colour = 14 linestyle = continuous

15 layer = Cellarage (pline) colour = 8 linestyle = continuous

16 layer = Urban Area (pline) colour = 1 linestyle = border2