



The Central Marches Historic Town Survey
 Stanley A. Kirtley
 Archaeological Consulting and Development
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KEY:

- 16 Recorded Monuments:
 - (Agricultural)
 - (Burial)
 - (Communication)
 - (Defensive)
 - (Entertainment)
 - (Industrial)
 - (Occupation)
 - (Parkland)
 - (Religious)
 - (Track)
 - (Unclassified)
- Urban Forms:
 - Historic Parkland
 - Conservation Area
 - Areas Protected by other Policies
 - Areas of Planned Development

OID INFO

- 1 layers = CONTOURS (pline) colour = 9 linetype = dot13
 CONTOUR (not) colour = cyan height = 5 width factor = .75
- 2 layer = RWERS (pline, hatch and text) colour = 132
 hatch pattern = ans32 scale 5 height = 6 width factor = .75
- 3 layers = L-BUILDING (buildings) colour = green
 LINES (pen mod) colour = cyan height = 8 width factor = .75
- 4 layers = BUILDINGS (pline) colour = 140
 BUILDINGS (pen mod) colour = cyan height = 6 width factor = .75
- 5 layers = Demolished (pline) colour = 5 linetype = dashed2
 DEMOLISHED (pen mod) colour = cyan height = 6 width factor = .75
- 6 layers = SITES (pline) colour = yellow
 SITEMS (pen mod) colour = cyan height = 6 width factor = .75
- 7 layers = SITES (pline) colour = yellow
 SITEMS (pen mod) colour = cyan height = 6 width factor = .75
- 8 layers = scheduled-more (pline) colour = 30
 SITEMS (monument nos) colour = cyan height 6 width factor = .75
- 9 layers = CONSERVATION (pline and numbers) colour = 2 linetype = dtd4
- 10 layers = Planned development (pline and text) colour 1 linetype = dtd42
- 11 layer = Protection (pline and text) colour = 8 linetype = dtd42
- 17 layer = Parishes (pline) colour = 2 linetype = dot
- 12 layers = Roman Monuments colour = 7 MONS_RND = Roman Monument numbers colour = cyan
 MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
 MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monuments numbers colour = cyan
 MONS_P = Post-Medieval Monuments colour = 7 MONS_PNO = Post-medieval Monuments numbers colour = cyan
- 13 layers = FORM_R Roman Urban Form colour = 9 linetype = dashed Form_RND = Roman Urban Form numbers colour = cyan
 layers = FORM_S Saxon Urban Form colour = 11 linetype = dashed FORM_SNO = Saxon Urban Form numbers colour = cyan
 layers = FORM_M Medieval Urban Form colour = 13 linetype = dashed FORM_MNO Medieval Urban Form Numbers colour cyan
 layers = FORM_P Post-medieval Urban Form colour = 14 linetype = dashed FORM_PNO Post-medieval Urban Form Numbers colour = cyan
- 14 layer = Development colour = 14 linetype = continuous
- 15 layer = Colours (pline) colour = 8 linetype = continuous
- 16 layer = Urban Area (pline) colour = 1 linetype = border2

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