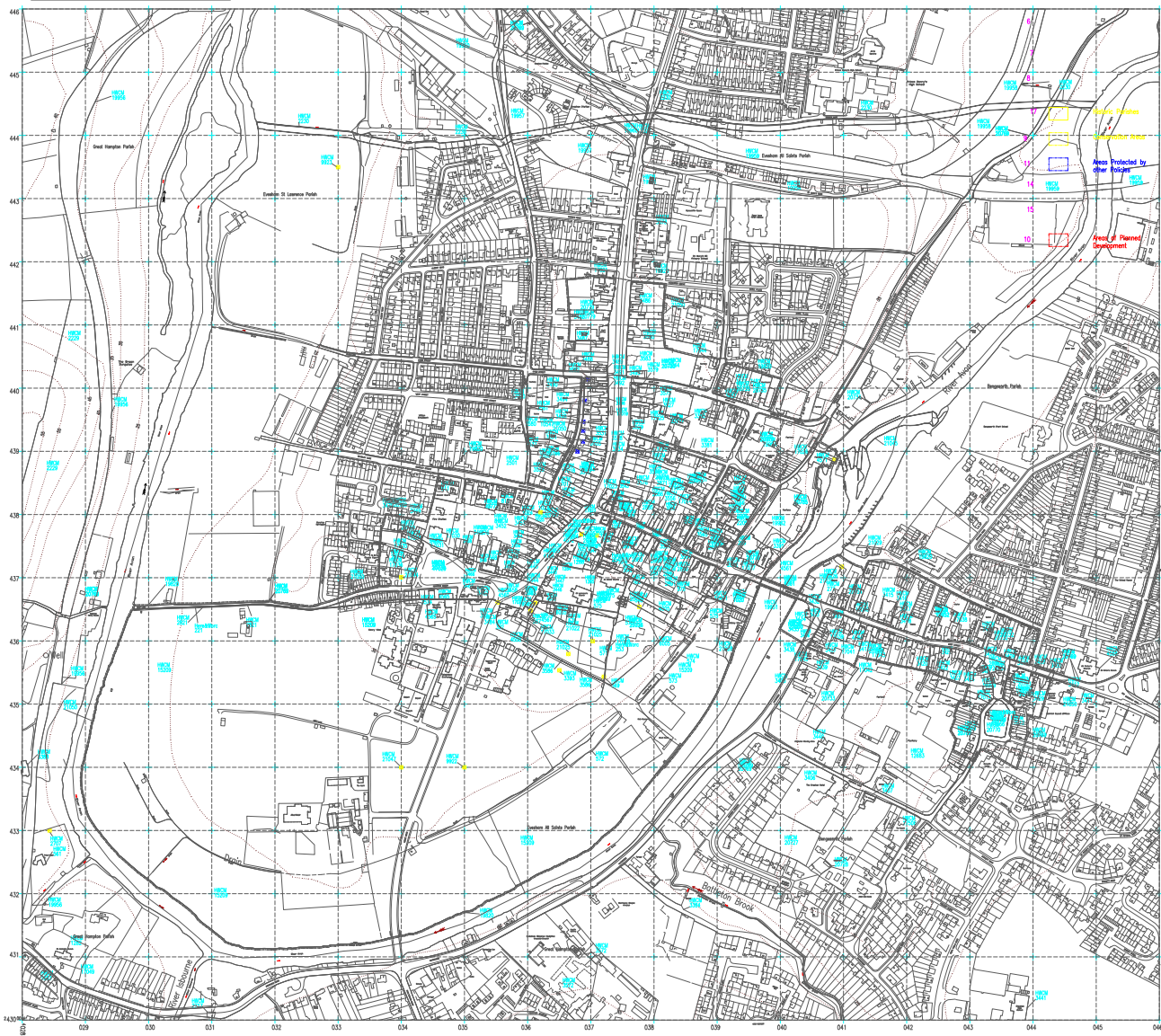


Based upon the 1988 Ordnance Survey mapping with the permission of the Controller of Her Majesty's Stationery Office. Copyright and other notices remain the property of the Controller of Her Majesty's Stationery Office. No part of this publication may be reproduced without the prior written permission of the Controller of Her Majesty's Stationery Office.



KEY:

- 1 Contours
- 2 Rivers
- 3 Buildings
- 4 Urban Area
- 5 Urban Area

Recorded Monuments:

- (Agricultural)
- (Burial)
- (Communication)
- (Defensive)
- (Entertainment)
- (Industrial)
- (Occupation)
- (Parkland)
- (Religious)
- (Trade)
- (Unclassified)

Urban Form:

13

16

OID INFO

- 1 layers = CONTOURS (pline) colour = 8 linetype = dot 13
- 2 layers = RIVERS (line, hatch and text) colour = 132 hatch pattern = ans32 scale .5 height = 6 width factor = .75
- 3 layers = L-BUILDING (buildings) colour = green
- 4 layers = BUILDINGS (pline) colour = 140 height = 6 width factor = .75
- 5 layers = Remains (pline) colour = 3 linetype = dashed2
- 6 layers = SITES (pline) colour = yellow
- 7 layers = SITES (text) colour = cyan height = 6 width factor = .75
- 8 layers = scheduled-mon (pline) colour = 30
- 9 layers = CONSERVATION (line and numbers) colour = 2 linetype = divide
- 10 layers = Planned development (pline and text) colour 1 linetype = divide2
- 11 layer = Protection (line and text) colour = 8 linetype = divide2
- 17 layer = Parkland (pline) colour = 2 linetype = dot

12

- MONS_R = Roman Monuments colour = 7 MONS_SNO = Roman Monument numbers colour = cyan
- MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
- MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monument numbers colour = cyan
- MONS_P = Post-Medieval Monuments colour = 7 MONS_PNO = Post-medieval Monument numbers colour = cyan

14

- layer = Development colour = 14 linetype = continuous

15

- layer = Gabbage (pline) colour = 8 linetype = continuous

16

- layer = Urban Area (pline) colour = 1 linetype = border2

13

- layers = FORML_R Roman Urban Form colour = 9 linetype = dashed
- layers = FORML_S Saxon Urban Form colour = 11 linetype = dashed
- layers = FORML_M Medieval Urban Form colour = 13 linetype = dashed
- layers = FORML_P Post-medieval Urban Form colour = 14 linetype = dashed

