

Syn1334 base inventory

Landing pad next to race track start: Entrance heading west from pad.

South wall: 4 hydroponic trays growing solar vines. Door in between trays 2 and 3.

North wall: three bay windows and a table topped with a lantern flanked by two chairs.

East wall (l to r): science terminal, 3 bay windows behind three empty hydroponic trays. Galactic Trade Terminal (Outpost 7-I-5/3), functional.

West wall (l to r): Exit to landing pad. "Mudroom" with botany station at far right.

Random grid computer display. Weapon rack with four weapons (two blasters and two rifles). Circular entry to botany station.

Center of room: 4 hydroponic trays arranged in a square with NipNip Buds

Decals on the southern wall (exterior) l to r and then bottom to top: red star, green fatty, green ensign, white ensign, blue ensign, Pokemon, and top center is 7101334.

Dome immediately south of western landing pad:

Door with "Pokemon" decal flanked on outside by decorative health (left) and shield (right) stations.

Inside, to left of door, exocraft station. Then clockwise: Habitable Base station, "Dersematc-Huel Base", teleporter (non-functional), previous base item cache terminal, Architect Nuanni (Korvax blueprint trader station).

Up the central ladder: 16 NipNip Buds planted in a hydroponic stream around the inside of the dome.

Immediately southwest of the dome is a Nomad exocraft bay (functional)

Southern structure:

Patio in front of door. To right, table with six chairs. To left, table with three chairs.

To right of door on wall is a green emblem.

To right of door (looking outside), two hydroponic trays with Echinocactus. Then clockwise: entry to curved corridor, terminal with message module (when near it, "Message Module" appears on-screen in large text, table with four chairs and a plant on top, entry to curved corridor, another table with plant atop it and three chairs.

Corridor to left goes to small domed room with a table and two chairs and a plant.

Door is flanked by two NipNip Buds in a circular hydroponic reservoir.

Corridor to right leads to a domed room encircled by rare plants (clockwise from the doorway): Albumen Pearl Orb, NipNip Buds, Mordite Root, NipNip Buds, Gamma Weed, NipNip Buds, Frostwort, NipNip Buds, Venom Urchin, NipNip Buds, Coprite Flower, NipNip Buds, Gravitino Host.

East: Race Track Terminal

Center of complex: NMS diamond sculpture

Racetrack beacons head north from the complex up into the sky and around to the east. I dug a test pit where I thought a submerged race track beacon would be, but the trench was sterile. It could be that the beacon is back at the Comm Station site.

Complex is on a plateau on a mountainside dotted with short iron pillars, tall green, bulbous plants on twisted, thin stalks, spider plants, carbon-based dodecahedral plants, and four varieties of four-legged and flying fauna. More race course beacons are set into the hillside, leading up the old topography, sometimes hanging in space. A column of blue heridium is roughly south of the complex.

Email from Zaz Ariins from April 24, 2018, 8:40 pm:

“Interestingly that’s not the final base build. Conor waited something like four months for it to update but it never did. The build you see now is the same one I saw when I first visited some 10 or so months back so, as much as Conor may recognise his base as something else, that man-shaped build of his is the iconic one for the system (and possibly the Legacy Hub’s real ‘capital’ build).”