

ORDE/02



OLD RIVER DON WIND FARM

Fieldwalking

commissioned by REG Windpower

February 2015

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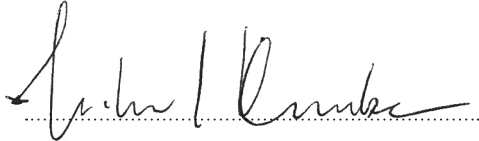
February 2015

project info

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PARISH Crowle
LOCAL AUTHORITY North Lincolnshire

project team

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OLD RIVER DON WIND FARM

FIELDWALKING

INTRODUCTION

Headland Archaeology undertook field walking at the proposed Old River Don wind farm. The survey focussed on the proposed footprints of turbine six and the site compound, where archaeological horizons are potentially within reach of plough disturbance.

The field walking survey was part of a programme of archaeological work that was requested by the archaeological advisor to North Lincolnshire council as Supplementary Environmental Information relating to the Environmental Statement for the proposed wind farm.

ARCHAEOLOGICAL BACKGROUND

A desk-based assessment of the application area has been undertaken by Headland Archaeology. The full results will not be repeated here, but in summary part of the application area is located on the alluviated channel of the Old River Don. The area to be covered by the geophysical survey is located on the Thorne Moors raised mire. This peat bog dates from the Neolithic period, but has been heavily affected by post-medieval peat cutting and drainage works. Large areas were also converted for agricultural use by the deliberate introduction of tidal sediments, known as 'warping'. This has resulted in approximately 1m of silt cover over surviving peat deposits within the application area.

A partial gradiometer survey of the fieldwalking areas was undertaken in April 2014 (Bartlett & Boucher 2014). A magnetic anomaly of possible archaeological origin was identified in the location of Turbine 6. A large number of magnetic anomalies thought to be of natural origin were identified over part of the proposed compound location.

A geophysical (conductivity) survey of turbines 1-5 was undertaken by Headland Archaeology in September 2014 (Mayes 2014). The results of this stage of work are not directly relevant to the field walking.

OBJECTIVES

The overall objectives of the fieldwalking were:

- To establish whether there is any evidence for buried archaeological remains at the survey locations in the form of artefacts lying within the ploughsoil;
- To gain a general understanding of the nature of human activity within the area across different periods;
- To use this information to assess the reliability of the gradiometer survey as a means for detecting buried archaeological sites within the proposed development area;
- To use this information to inform the siting of the proposed wind turbines away from areas of archaeological potential;
- To produce and deposit a satisfactory archive and disseminate the results of the work via grey-literature reporting and publication as appropriate.

METHOD

The survey locations were ploughed and harrowed following a suitable fall of rain and allowed to weather for one week prior to work commencing.

Field walking comprised a 40% sample of the Turbine 6 (34,500 m²) and compound (14,450 m²) locations. This was achieved by walking 10m spaced transects across each area and collecting surface finds from up to 2m to either side of the transect. Transects were positioned using differential GPS.

Each transect was divided into 10m segments to produce a system of grid squares. Each square was assigned a unique number. Finds from each square were bagged and labelled according to the square number.

FINDS ASSESSMENT

The finds assemblage was varied, with substantial quantities of pottery ceramic building material, glass, clay pipe and other finds. A complete list is given below (Table 1). Where typological dating was possible, these were typically of modern date (ie post-1750), with a few post-medieval (c.1500-1750) sherds. The only exception was a group of five lithics of prehistoric date.

Material	Sherds
CBM	490
Pottery	466
Glass	49
Clay Pipe	31
Iron	18
Stone	9
Bone Object	8
Industrial Waste	7
Lithics	5
Plastic	4
Copper Alloy	3
Marine Shell	2
Animal Bone	1

Table 1: Quantification of finds by material type and sherd count

The finds were quickly catalogued by grid square, material type and sherd count. Each find was spot dated and notes made on anything unusual. The catalogue is given at the end of the report.

LITHICS

The most distinctive of the five lithics was an irregular multi-directional platform core made from a large nodule (I16). It is typical of Bronze Age cores. Other finds were largely undiagnostic flakes. They are clearly prehistoric and are potentially contemporary with the core but are widely spread (see Illus 2). Also, given the quantities of other materials scattered over the fields, it is entirely possible that the lithics were introduced within midden manuring material. The lithics alone therefore cannot be used to pinpoint any underlying prehistoric activity.

CERAMIC BUILDING MATERIAL

The ceramic building material formed the largest group of material. It consisted of brick, roof tile sherds and field drain sherds. Many sherds were fragmentary and abraded and thus difficult to identify and date. Where dating was possible the sherds were post-medieval or modern, though it is possible that other sherds are in fact earlier, possibly Roman or medieval. The CBM also formed the only significant concentration in the whole assemblage. This was centred on I16, spreading out to I15 and I17 (Illus 3), with further large sherds in I6, I9 and I11. The finds included large pieces of brick,

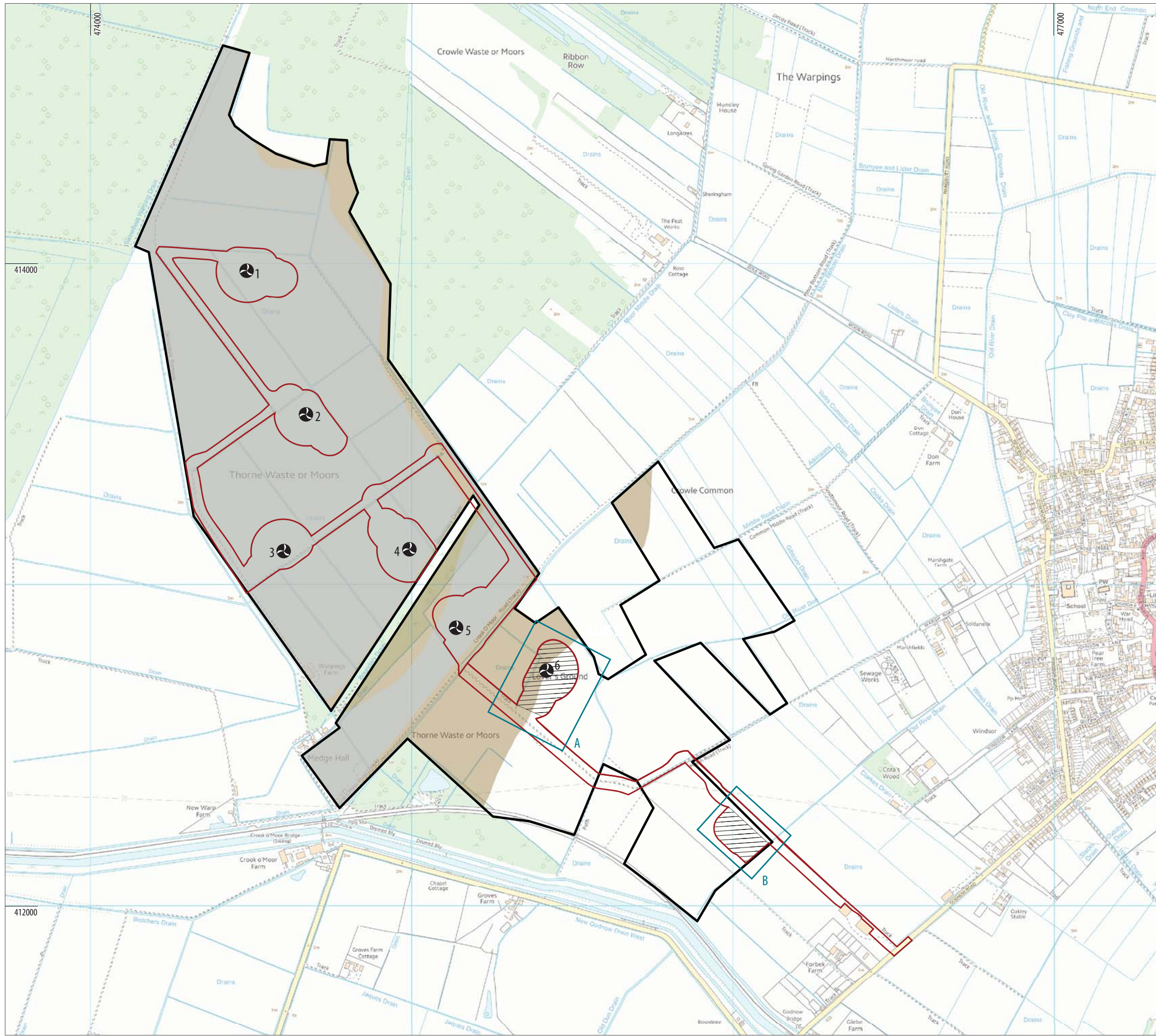
roof tile and some field drain. While they are not substantial or fresh enough to suggest a building stood in the vicinity, they might relate to a smaller structure, such as a drainage feature. Alternatively, it may have been a dump of demolition rubble dispersed by ploughing.

OTHER FINDS

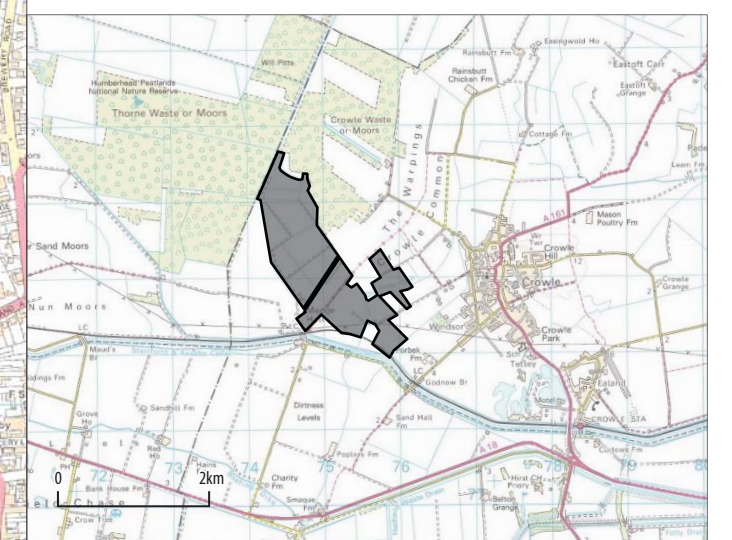
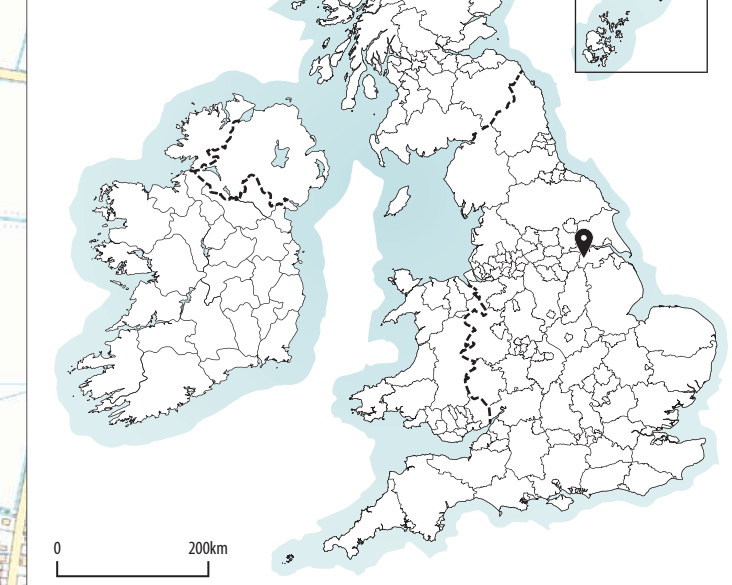
The other finds were thinly scattered over the fields, with no significant concentrations in any particular area (illus 3). Typically these were small sherds of pottery, glass and clay pipe, all commonly found domestic waste of the 18th, 19th and 20th centuries. A piece of animal bone and two oyster shells are likely to be part of the same. There were finds of bone, plastic and copper alloy buttons which may be chance losses or again, included in the midden material. Iron nails, staples and other pieces might relate to farming equipment, machinery, or structures such as fences and gates. A large horseshoe is presumably a chance loss by an animal pastured in the field. A number of slate sherds were retained. They may derive from roofing material used in the vicinity (one sherd was found in I15), but are too small to establish if they are worked. There are also a few fragments of industrial waste. One of these appears to relate to glass working, others to ironworking. A few of the pottery sherds appear a little overfired and these might similarly derive from pottery manufacturing waste. Industrial as well as domestic waste was commonly spread over fields during this period to break up heavy soils.

DISCUSSION

The finds point towards agricultural use of the land in the recent past. There is also some, albeit scant, evidence of some sort of Bronze Age activity in the vicinity. None of the finds can be used to identify any underlying archaeology. The possibility of Roman or medieval ceramic building materials cannot be ruled out, though were such a structure present within the study area, accompanying pottery would be expected and none was found.



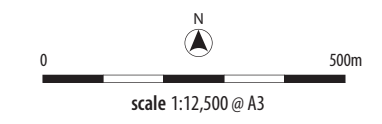
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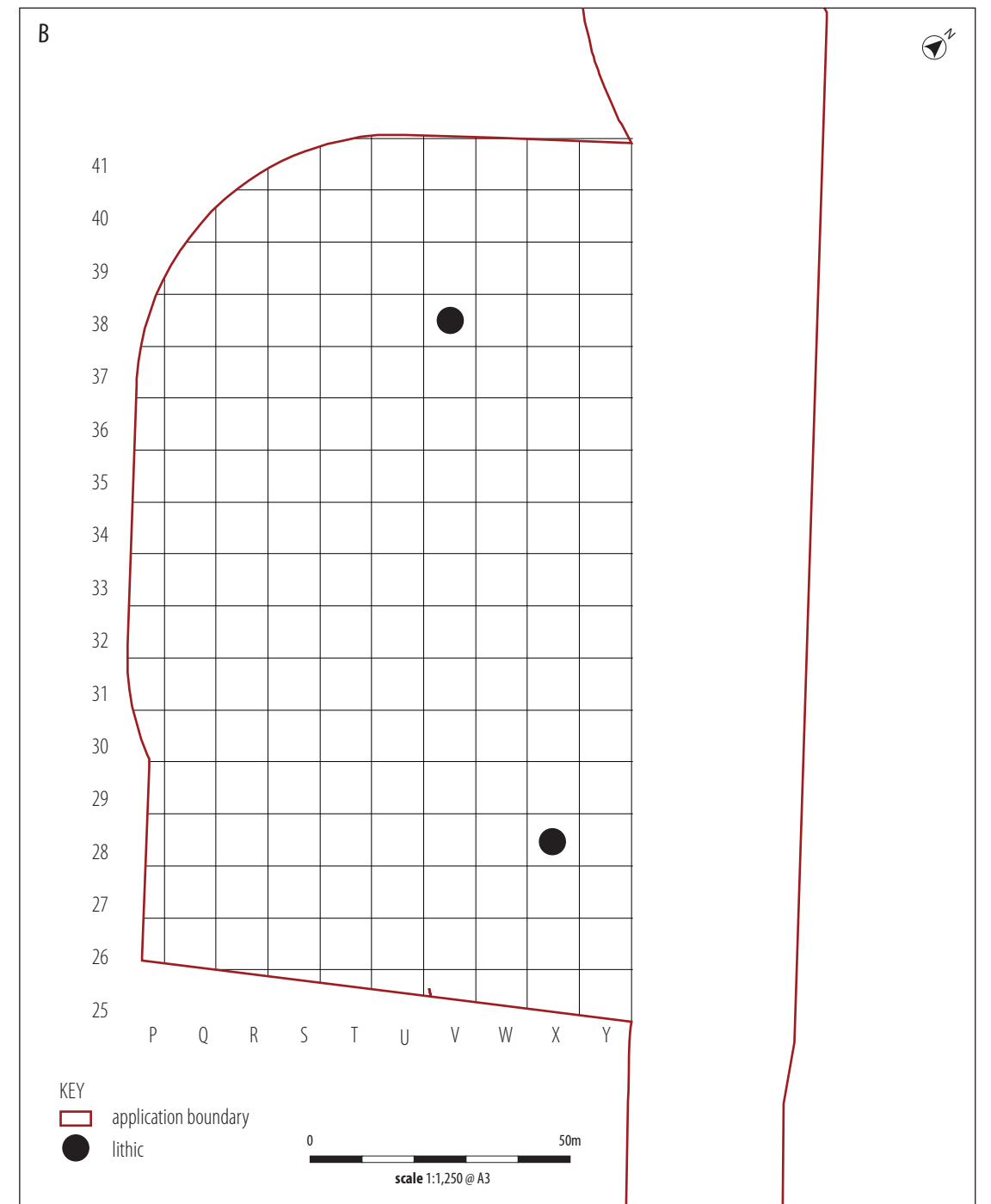
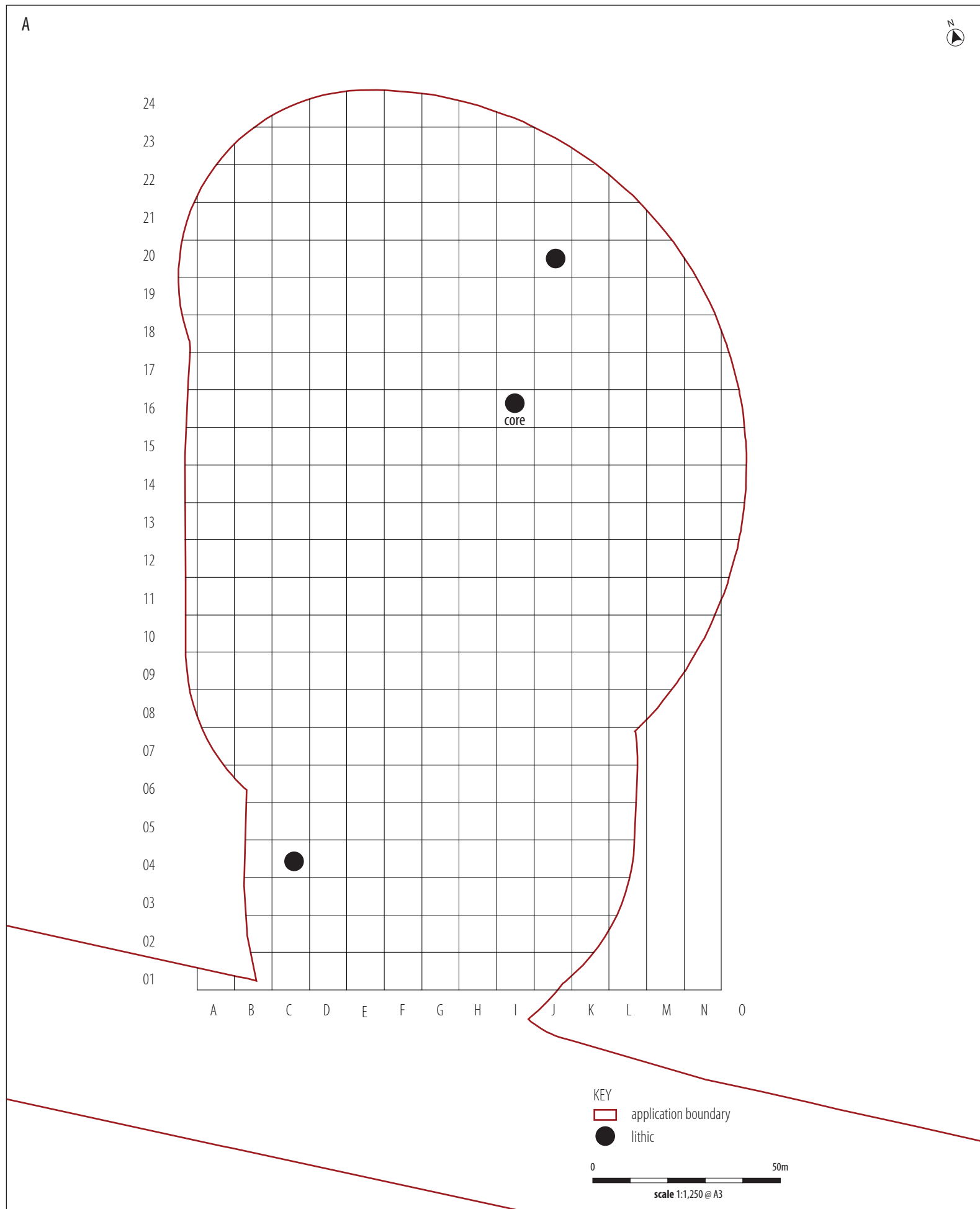


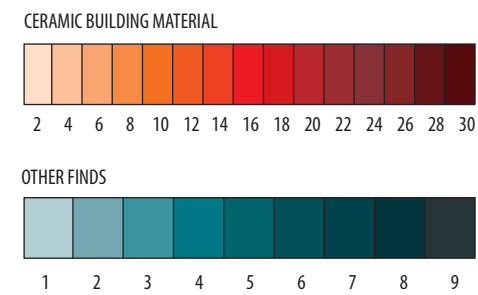
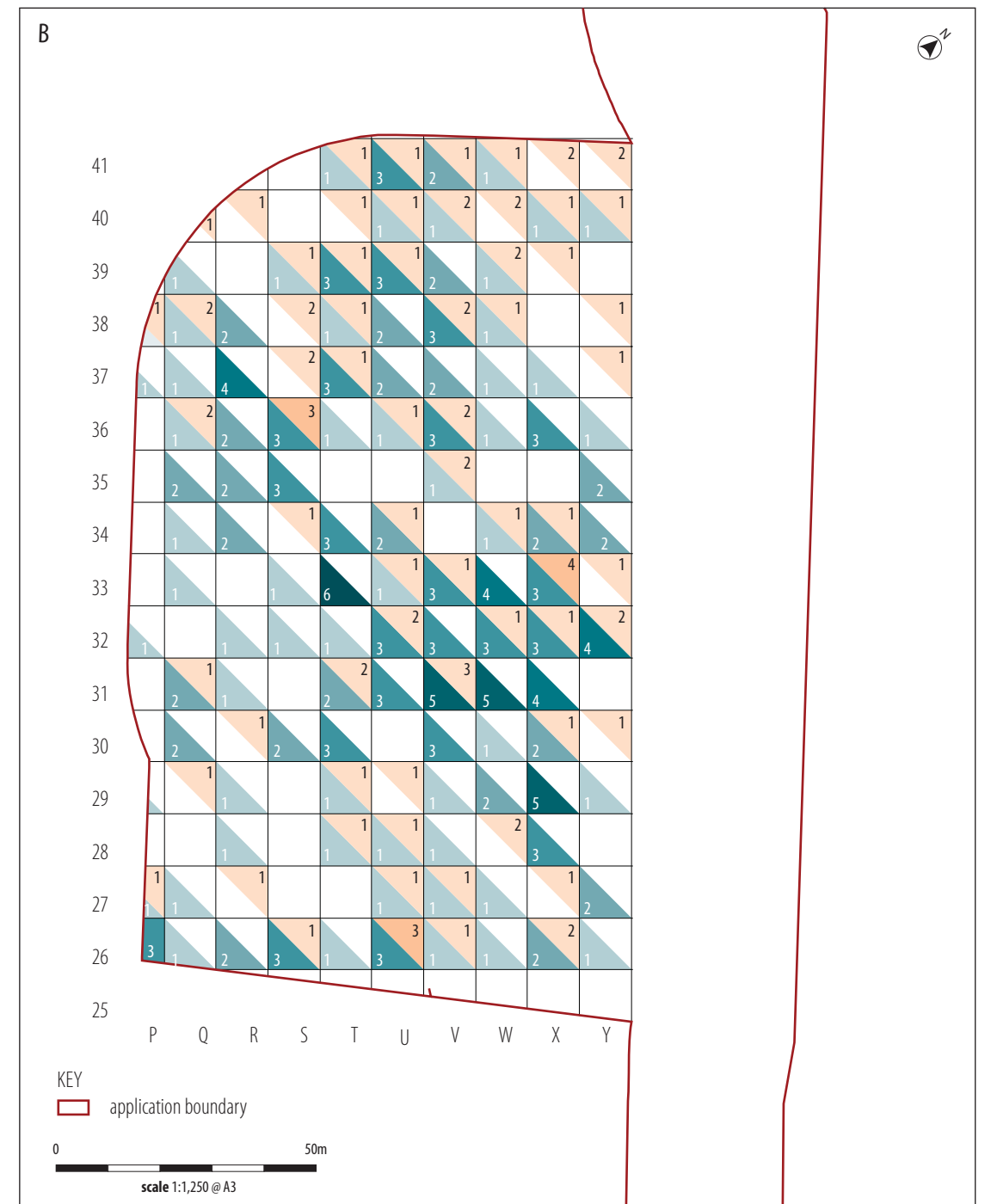
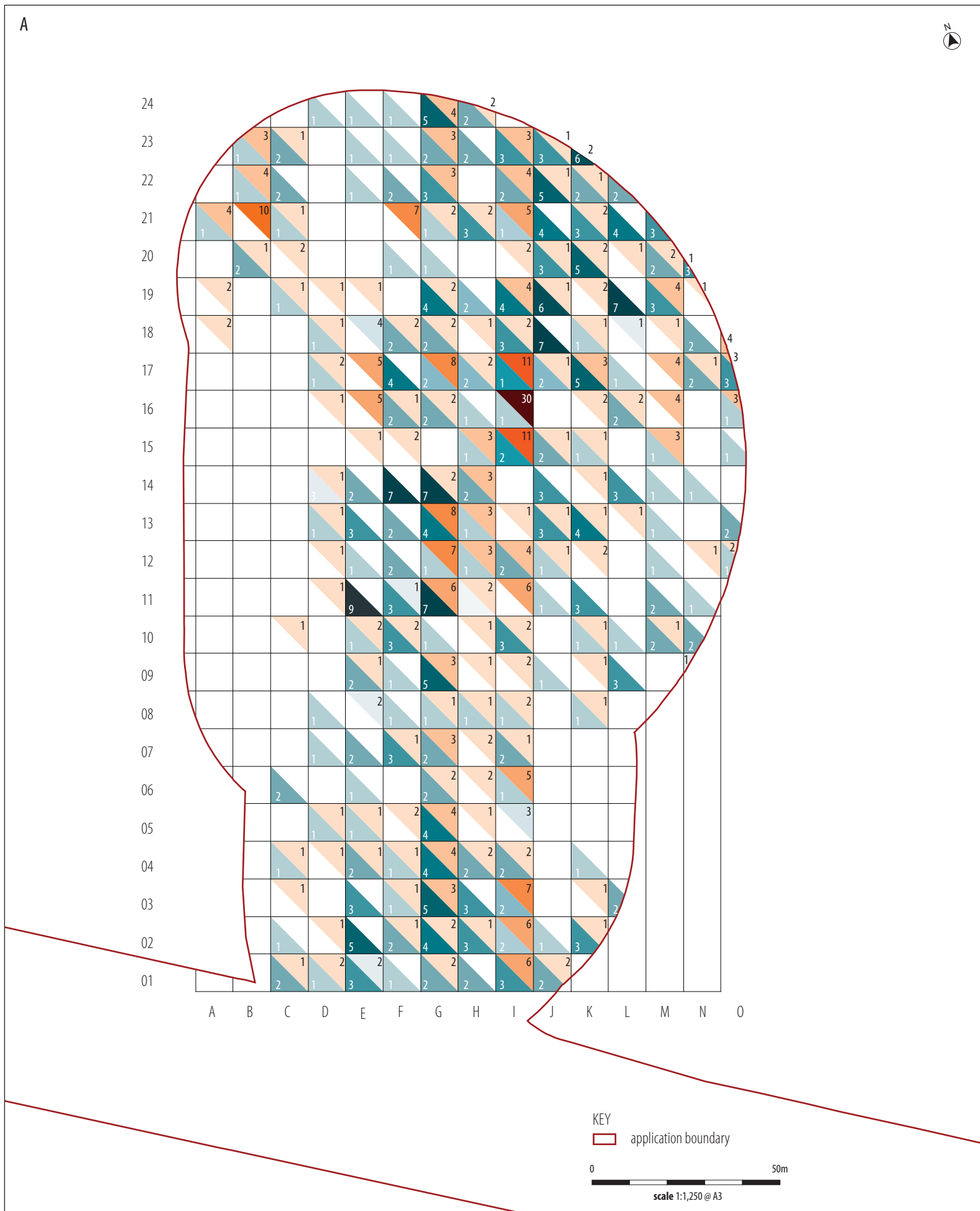
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- KEY**
- application boundary
 - inner study area
 - ⊙ proposed turbine location
 - survey area







APPENDIX 1 FINDS CATALOGUE

Grid	Material	Quantity	Object	Spot Date
A18	CBM	2		Rom-Mod
A19	CBM	2		Mod
A21	CBM	4		Mod
A21	Pottery	1		Mod
B20	CBM	1		PM/Mod
B20	Glass	1		Mod
B20	Iron	1		IA-Mod
B21	CBM	10		PM/Mod
B22	CBM	4		Mod
B22	Pottery	1		Mod
B23	CBM	3		Mod
B23	Pottery	1		Mod
C01	CBM	1		Rom-Mod
C01	Pottery	2		Mod
C02	Pottery	1		Mod
C03	CBM	1	dense unusual fabric	Rom-Mod
C04	CBM	1		Rom-Mod
C04	Lithics	1	flake	PH
C04	Pottery	1		Mod
C06	Iron	1		IA-Mod
C06	Pottery	1		Mod
C10	CBM	1		Mod
C19	CBM	1		Rom-Mod
C19	Pottery	1		Mod
C20	CBM	2		Rom-Mod
C21	CBM	1		Rom-Mod
C21	Pottery	1		Mod
C22	Pottery	2		Mod
C23	CBM	1		Rom-Mod
C23	Industrial Waste	1		Mod?
C23	Pottery	1		Mod
D01	CBM	2		PM/Mod
D01	Pottery	1		PM/Mod
D02	CBM	1		PM/Mod
D03	Glass	1		Mod
D03	Pottery	1		PM
D04	CBM	1		Mod
D05	CBM	1		PM/Mod
D05	Clay Pipe	1		Mod
D07	Pottery	1		PM/Mod
D08	Pottery	1		Mod

Grid	Material	Quantity	Object	Spot Date
D11	CBM	1		Rom-Mod
D12	CBM	1		Rom-Mod
D13	CBM	1		Rom-Mod
D13	Pottery	1		Mod
D14	CBM	1		Rom-Mod
D14	Glass	1		Mod
D14	Pottery	2		Mod
D16	CBM	1		Mod
D17	CBM	2		Rom-Mod
D17	Pottery	1		Mod
D18	CBM	1		PM/Mod
D18	Pottery	1		Mod
D19	CBM	1		Mod
D24	Glass	1		Mod
E01	CBM	2		Mod
E01	Iron	1		IA-Mod
E01	Pottery	2		Mod
E02	Clay Pipe	1		Mod
E02	Pottery	4		PM-Mod
E03	Iron	1		Mod
E03	Pottery	2		Mod
E04	CBM	1		Rom-Mod
E04	Pottery	2		Mod
E05	CBM	1		Rom-Mod
E05	Pottery	1		Mod
E06	Glass	1		Mod
E07	Clay Pipe	1		Mod
E07	Pottery	1		Mod
E08	CBM	2		Rom-Mod
E09	CBM	1		Rom-Mod
E09	Clay Pipe	1		Mod
E09	Pottery	1		PM/Mod
E10	CBM	2		PM/Mod
E10	Pottery	1		PM/Mod
E11	Glass	2		Mod
E11	Pottery	7		Mod
E12	Pottery	1		Mod
E13	Pottery	3		PM
E14	Glass	1		Mod
E14	Pottery	1		Mod
E15	CBM	1		Mod
E17	CBM	5	fragments	PM/Mod?
E18	CBM	4		Mod?
E19	CBM	1		PM/Mod?

Grid	Material	Quantity	Object	Spot Date
E22	Pottery	1		Mod
E23	Pottery	1		PM/Mod
E24	Pottery	1		PM/Mod
F01	Pottery	1		Mod
F02	CBM	1		PM/Mod
F02	Pottery	2		Mod
F03	CBM	1	unusual dense fabric	Rom-Mod
F03	Pottery	1		Mod
F04	CBM	1		Mod
F04	Pottery	1		Mod
F05	CBM	2		Rom-Mod
F06	Glass	1		Mod
F06	Pottery	1		Mod
F07	CBM	1		Mod
F07	Pottery	3		PM-Mod
F08	Pottery	1		PM/Mod
F09	Pottery	1		Mod
F10	CBM	2		Rom-Mod
F10	Pottery	3		Mod
F11	CBM	1		Rom-Mod
F11	Glass	1		Mod
F11	Pottery	2		Mod
F12	Pottery	2		Mod
F13	Pottery	2		Mod
F14	Industrial Waste	1		Mod?
F14	Pottery	6		Mod
F15	CBM	2		Mod
F16	CBM	1		PM/Mod
F16	Pottery	2		Mod
F17	Bone Object	1	button	Mod
F17	Clay Pipe	1		Mod
F17	Glass	1		Mod
F17	Pottery	1		Mod
F18	CBM	2		Rom-Mod
F18	Glass	1		Mod
F18	Pottery	1		Mod
F20	Pottery	1		Mod
F21	CBM	7		Rom-Mod
F22	Pottery	2		Mod
F23	Clay Pipe	1		Mod
F24	Pottery	1		Mod
G01	CBM	2		Rom-Mod
G01	Pottery	2		PM-Mod
G02	CBM	2		Rom-Mod

Grid	Material	Quantity	Object	Spot Date
G02	Pottery	4		PM-Mod
G03	CBM	3		Rom-Mod
G03	Clay Pipe	1		Mod
G03	Glass	1		PM/Mod
G03	Pottery	3		Mod
G04	CBM	4		Rom-Mod
G04	Glass	1		PM/Mod
G04	Pottery	3		Mod
G05	CBM	4		Rom-Mod
G05	Pottery	4		Mod
G06	CBM	2		Rom-Mod
G06	Clay Pipe	2		PM/Mod
G07	CBM	3		Rom-Mod
G07	Clay Pipe	1		Mod
G07	Plastic	1	button	Mod
G08	CBM	1		Rom-Mod
G08	Pottery	1		Mod
G09	Bone Object	1		Mod
G09	CBM	3		PM/Mod
G09	Pottery	4		PM-Mod
G10	Pottery	1		Mod
G11	CBM	6		Mod
G11	Clay Pipe	2		Mod
G11	Glass	1		Mod
G11	Pottery	4		Mod
G12	CBM	7		Mod
G12	Clay Pipe	1		Mod
G13	CBM	8		Rom-Mod
G13	Clay Pipe	1		PM/Mod
G13	Industrial Waste	2		PM/Mod?
G13	Pottery	1		Mod
G14	CBM	2		Mod
G14	Pottery	6		PM-Mod
G14	Stone	1	slate fragment	?
G16	CBM	2		PM/Mod
G16	Glass	1		Mod
G16	Pottery	1		Mod
G17	CBM	8		Rom-Mod
G17	Pottery	2		Mod
G18	CBM	2		Rom-Mod
G18	Iron	1		IA-Mod
G18	Pottery	1		Mod
G19	CBM	2		Rom-Mod
G19	Pottery	4		Mod

Grid	Material	Quantity	Object	Spot Date
G20	Pottery	1		Mod
G21	CBM	2		Rom-Mod
G21	Pottery	1		Mod
G22	CBM	3		Rom-Mod
G22	Industrial Waste	1	glass waste	Mod
G22	Pottery	2		PM-Mod
G23	CBM	3		Rom-Mod
G23	Glass	1		Mod
G23	Pottery	1		Mod
G24	CBM	4		Rom-Mod
G24	Pottery	4		Mod
G24	Stone	1	slate fragment	?
H01	Pottery	2		Mod
H02	CBM	1		Rom-Mod
H02	Pottery	3		PM-Mod
H03	Pottery	3		PM-Mod
H04	CBM	2		Mod?
H05	Bone Object	1	Button	Mod
H05	CBM	1		Rom-Mod
H05	Pottery	1		Mod
H06	CBM	2		PM/Mod
H07	CBM	2		Mod
H08	CBM	1		Rom-Mod
H08	Pottery	1		PM
H09	CBM	1		Rom-Mod
H10	CBM	1		Mod
H11	CBM	2		Mod
H12	CBM	3		Mod
H12	Pottery	1		PM/Mod
H13	CBM	3		Mod
H13	Pottery	1		Mod
H14	Bone Object	1	Button	Mod
H14	CBM	3		Mod
H14	Pottery	1		PM
H15	CBM	3		PM/Mod
H15	Pottery	1		Mod
H16	Pottery	1		Mod
H17	CBM	2		Mod
H17	Copper Alloy	1	button	Mod
H17	Pottery	1		Mod
H18	CBM	1		PM/Mod
H19	Pottery	2		Mod
H21	CBM	2		Mod
H21	Pottery	3		Mod

Grid	Material	Quantity	Object	Spot Date
H23	Clay Pipe	1		Mod
H23	Pottery	1		Mod
H24	CBM	2		Mod
H24	Pottery	2		Mod
I01	CBM	6		PM/Mod
I01	Glass	1		Mod
I01	Pottery	2		Mod
I02	CBM	6		Rom-Mod
I02	Glass	1		Mod
I02	Pottery	1		Mod
I03	CBM	7		Rom-Mod
I03	Glass	1		Mod
I03	Pottery	1		Mod
I04	CBM	2		Rom-Mod
I04	Glass	2		Mod
I05	CBM	3		Rom-Mod
I06	CBM	5	including large brick sherd	Rom?/PM/Mod
I06	Iron	1		Mod?
I07	CBM	1		Rom-Mod
I07	Pottery	2		PM/Mod
I08	CBM	2		Mod
I08	Iron	1		IA-Mod
I09	CBM	2	including large brick sherd, 50mm thick	PM/Mod?
I10	CBM	2		Mod
I10	Pottery	3		PM
I11	CBM	6	including large abraded brick	PM/Mod
I12	CBM	4		Mod
I12	Pottery	2		Mod
I13	CBM	1		Mod
I15	CBM	11	including large brick sherd 50mm thick, field drain	Rom-Mod
I15	Pottery	1		Mod
I15	Stone	1	slate	?
I16	CBM	30	large pieces brick and tile	Rom-Mod
I16	Industrial Waste	1		Mod?
I16	Lithics	1	Irregular multi-directional platform core, from large nodule	BA
I17	CBM	11		Rom/PM-Mod
I17	Pottery	1		Mod
I18	CBM	2		PM/Mod
I18	Pottery	3		PM-Mod
I19	CBM	4		Rom-Mod
I19	Clay Pipe	1		Mod
I19	Glass	1		Mod

Grid	Material	Quantity	Object	Spot Date
I19	Pottery	2		Mod
I20	CBM	2		Rom-Mod
I21	CBM	5		Rom-Mod
I21	Pottery	1		Mod
I22	CBM	4		Rom-Mod
I22	Copper Alloy	1	button (gen service)	Mod
I22	Pottery	1		Mod
I23	CBM	3		Rom-Mod
I23	Copper Alloy	1		Mod
I23	Glass	1		Mod
I23	Pottery	1		PM/Mod
I24	Pottery	2		Mod
J01	CBM	2		Mod
J01	Glass	1		PM/Mod
J01	Pottery	1		Mod
J02	Pottery	1		Mod
J09	Bone Object	1	button	Mod
J11	Pottery	1		Mod
J12	CBM	1		Mod
J12	Glass	1		Mod
J13	CBM	1		Rom-Mod
J13	Glass	1		Mod
J13	Pottery	2		Mod
J14	Pottery	3		Mod
J15	CBM	1		Mod
J15	Pottery	2		PM-Mod
J17	CBM	1		Rom-Mod
J17	Pottery	2		Mod
J18	Pottery	7		PM-Mod
J19	CBM	1		Mod
J19	Clay Pipe	1		Mod
J19	Pottery	5		Mod
J20	CBM	1		Mod
J20	Lithics	1	flake	PH
J20	Pottery	3		Mod
J21	Pottery	4		Mod
J22	CBM	1		Rom-Mod
J22	Clay Pipe	1		Mod
J22	Pottery	4		Mod
J23	CBM	1		Rom-Mod
J23	Pottery	3		Mod
J27	Glass	1		Mod
K02	CBM	1		PM/Mod
K02	Glass	1		PM/Mod

Grid	Material	Quantity	Object	Spot Date
K02	Pottery	2		Mod
K03	CBM	1		Rom-Mod
K04	Clay Pipe	1		Mod
K08	Bone Object	1		Mod
K08	CBM	1		Rom-Mod
K09	CBM	1		Rom-Mod
K10	CBM	1		Rom-Mod
K10	Pottery	1		Mod
K11	Plastic	1		Mod
K11	Pottery	2		PM/Mod
K12	CBM	2		Rom-Mod
K13	CBM	1		Rom-Mod
K13	Pottery	4		Mod
K14	CBM	1		Rom-Mod
K15	CBM	1		Rom-Mod
K15	Stone	1	slate	?
K16	CBM	2		Rom-Mod
K17	CBM	3		Rom-Mod
K17	Pottery	5		PM-Mod
K18	CBM	1		Rom-Mod
K18	Iron	1		Mod
K19	CBM	2		Rom-Mod
K20	CBM	2		Rom-Mod
K20	Clay Pipe	1		Mod
K20	Pottery	4		PM-Mod
K21	CBM	2		Rom-Mod
K21	Pottery	3		PM-Mod
K22	CBM	1		PM/Mod?
K22	Clay Pipe	1		Mod
K22	Pottery	1		Mod
K23	CBM	2		Rom-Mod
K23	Pottery	6		PM-Mod
L03	Pottery	2		Mod
L09	Bone Object	1	button	Mod
L09	Pottery	2		Mod
L10	Pottery	1		PM/Mod
L13	CBM	1		Rom-Mod
L14	Pottery	3		Mod
L16	CBM	2		PM/Mod
L16	Pottery	2		PM-Mod
L17	Pottery	1		PM
L18	CBM	1		Rom-Mod
L19	Clay Pipe	1		Mod
L19	Glass	1		Mod

Grid	Material	Quantity	Object	Spot Date
L19	Plastic	1		Mod
L19	Pottery	4		PM-Mod
L20	CBM	1		Rom-Mod
L21	Pottery	4		Mod
L22	Pottery	2		PM/Mod
M10	CBM	1		Rom-Mod
M10	Pottery	2		PM
M11	Pottery	2		Mod
M13	Pottery	1		Mod
M14	Pottery	1		PM/Mod
M15	CBM	3		Rom-Mod
M15	Glass	1		Rom/PM
M16	CBM	4		Rom-Mod
M16	Pottery	1		PM
M17	CBM	4		Mod
M18	CBM	1		Rom-Mod
M19	CBM	4		Rom-Mod
M19	Pottery	3		Mod
M20	CBM	2		Rom-Mod
M20	Pottery	2		PM-Mod
M21	Pottery	3		Mod
N09	CBM	1		PM/Mod
N09	Pottery	2		PM-Mod
N10	Pottery	2		PM-Mod
N11	Pottery	1		PM/Mod
N12	CBM	1		Rom-Mod
N14	Pottery	1		Mod
N16	CBM	3		PM/Mod
N17	CBM	1		Rom-Mod
N17	Pottery	2		Mod
N18	Pottery	2		PM/Mod
N19	CBM	1		Rom-Mod
N20	CBM	1		Rom-Mod
N20	Clay Pipe	1		Mod
N20	Pottery	2		Mod
O11	Clay Pipe	2		Mod
O12	Bone Object	1	button	Mod
O12	CBM	2		Rom-Mod
O13	Iron	1	large curving piece	Mod
O13	Shell	1	oyster	-
O15	Clay Pipe	1		PM
O16	CBM	3		Rom-Mod
O16	Pottery	1		Mod
O17	CBM	3		Rom-Mod

Grid	Material	Quantity	Object	Spot Date
O17	Plastic	1	button	Mod
O17	Pottery	2		Mod
O18	CBM	4		Rom-Mod
P26	Iron	2		Mod
P26	Pottery	1		Mod
P27	CBM	1		Rom-Mod
P27	Pottery	1		Mod
P29	Pottery	1		Mod
P32	Pottery	1		Mod
P37	Pottery	1		Mod
P38	CBM	1		PM/Mod
P39	Glass	1		Mod
P39	Pottery	2		Mod
Q26	Pottery	1		Mod
Q27	Pottery	1		Mod
Q29	CBM	1		Rom-Mod
Q30	Pottery	2		Mod
Q31	CBM	1		Mod
Q31	Pottery	2		Mod
Q33	Pottery	1		Mod
Q34	Pottery	1		Mod
Q35	Pottery	2		Mod
Q36	CBM	2		Mod
Q36	Pottery	1		Mod
Q37	Industrial Waste	1		Mod
Q38	CBM	2		Rom-Mod
Q38	Pottery	1		Mod
Q39	Pottery	1		Mod
Q40	CBM	1	vitrified	Mod
R26	Pottery	2		Mod
R27	CBM	1		Rom-Mod
R28	Glass	1		Mod
R29	Pottery	1		Mod
R30	CBM	1		PM/Mod
R31	Pottery	1		Mod
R32	Pottery	1		Mod
R34	Pottery	2		Mod
R35	Pottery	2		Mod
R36	Pottery	2		Mod
R37	Pottery	4		Mod
R38	Pottery	2		Mod
R40	CBM	1		Rom-Mod
S26	CBM	1		Mod
S26	Pottery	1		Mod

Grid	Material	Quantity	Object	Spot Date
S26	Stone	2	slate	?
S30	Pottery	2		Mod
S32	Pottery	1		Mod
S33	Glass	1		Mod
S34	CBM	1		Rom-Mod
S35	Pottery	3		Mod
S36	CBM	3		Rom-Mod
S36	Pottery	3		Mod
S37	CBM	2		Rom-Mod
S38	CBM	2		Rom-Mod
S39	CBM	1		Rom-Mod
S39	Pottery	1		Mod
T26	Glass	1		Mod
T28	CBM	1		Rom-Mod
T28	Pottery	1		Mod
T29	CBM	1		Rom-Mod
T29	Pottery	1		Mod
T30	Pottery	3		Mod
T31	CBM	2		Rom-Mod
T31	Glass	1		Mod
T31	Pottery	1		Mod
T32	Pottery	1		Mod
T33	Glass	1		Mod
T33	Pottery	4		Mod
T33	Stone	1	slate frag	?
T34	Glass	1		Mod
T34	Iron	1		IA-Mod
T34	Pottery	1		Mod
T36	Pottery	1		Mod
T37	CBM	1		PM/Mod
T37	Pottery	3		Mod
T38	CBM	1		Mod
T38	Pottery	1		Mod
T39	CBM	1		Rom-Mod
T39	Pottery	3		Mod
T40	CBM	1		Rom-Mod
T41	CBM	1		Rom-Mod
T41	Pottery	1		Mod
U26	CBM	3		Rom-Mod
U26	Pottery	3		Mod
U27	CBM	1		Rom-Mod
U27	Glass	1		Mod
U28	CBM	1		Rom-Mod
U28	Pottery	1		Mod

Grid	Material	Quantity	Object	Spot Date
U29	CBM	1		Rom-Mod
U31	Glass	1		Mod
U31	Iron	1		IA-Mod
U31	Pottery	1		Mod
U32	CBM	2		Rom-Mod
U32	Glass	1		Mod
U32	Iron	1		IA-Mod
U32	Pottery	1		Mod
U33	CBM	1		Rom-Mod
U33	Shell	1	oyster	-
U34	CBM	1		Rom-Mod
U34	Glass	1		Mod
U34	Pottery	1		Mod
U36	CBM	1		Rom-Mod
U36	Pottery	1		Mod
U37	Pottery	2		Mod
U38	Pottery	2		Mod
U39	CBM	1		Rom-Mod
U39	Pottery	3		Mod
U40	CBM	1		Rom-Mod
U40	Pottery	1		Mod
U41	CBM	1		Rom-Mod
U41	Pottery	3		Mod
V26	CBM	1		Rom-Mod
V26	Clay Pipe	1		Mod
V27	CBM	1		Rom-Mod
V27	Pottery	1		Mod
V28	Pottery	1		Mod
V29	Pottery	1		Mod
V30	Iron	1		IA-Mod
V30	Pottery	2		Mod
V31	CBM	3		PM/Mod
V31	Glass	1		Mod
V31	Pottery	3		Mod
V31	Stone	1	slate	?
V32	Clay Pipe	1		Mod
V32	Pottery	2		Mod
V33	CBM	1		Rom-Mod
V33	Iron	1		IA-Mod
V33	Pottery	2		Mod
V35	CBM	2		Rom-Mod
V35	Pottery	1		Mod
V36	CBM	2		Rom-Mod
V36	Pottery	3		Mod

Grid	Material	Quantity	Object	Spot Date
V37	Pottery	2		Mod
V38	CBM	2		Mod
V38	Lithics	1	flake	PH
V38	Pottery	3		Mod
V39	Pottery	2		Mod
V40	CBM	2		Rom-Mod
V40	Pottery	1		Mod
V41	CBM	1		Rom-Mod
V41	Pottery	2		Mod
W26	Pottery	1		Mod
W27	Pottery	1		Mod
W28	CBM	2		Rom-Mod
W29	Pottery	2		Mod
W30	Iron	1	horseshoe	Mod
W31	Animal Bone	1		-
W31	Glass	2		Mod
W31	Iron	1		IA-Mod
W31	Pottery	1		Mod
W32	CBM	1		Rom-Mod
W32	Glass	1		Mod
W32	Pottery	2		Mod
W33	Pottery	4		Mod
W34	CBM	1		Rom-Mod
W34	Pottery	1		Mod
W36	Pottery	1		Mod
W37	Clay Pipe	1		Mod
W38	CBM	1		Rom-Mod
W38	Pottery	1		Mod
W39	CBM	2		Rom-Mod
W39	Pottery	1		Mod
W40	CBM	2		Rom-Mod
W41	CBM	1		Rom-Mod
W41	Pottery	1		Mod
X26	CBM	2		Rom-Mod
X26	Pottery	2		Mod
X27	CBM	1		Mod
X28	Lithics	1	flake	PH
X28	Pottery	3		Mod
X29	Pottery	5		Mod
X30	CBM	1		PM/Mod
X30	Pottery	2		Mod
X31	Pottery	4		Mod
X32	CBM	1		Rom-Mod
X32	Pottery	3		Mod

Grid	Material	Quantity	Object	Spot Date
X33	CBM	4		Rom-Mod
X33	Pottery	3		PM/Mod
X34	CBM	1		Rom-Mod
X34	Pottery	2		Mod
X36	Clay Pipe	1		Mod
X36	Pottery	2		Mod
X37	Pottery	1		Mod
X39	CBM	1		Rom-Mod
X40	CBM	1		Rom-Mod
X40	Pottery	1		Mod
X41	CBM	2		Rom-Mod
Y26	Pottery	1		Mod
Y27	CBM	3		Rom-Mod
Y27	Glass	2		Mod
Y28	CBM	1		Rom-Mod
Y29	Clay Pipe	1		Mod
Y30	CBM	1		Rom-Mod
Y32	CBM	2		Rom-Mod
Y32	Glass	1		Mod
Y32	Pottery	3		Mod
Y33	Pottery	1		Mod
Y34	CBM	1		Rom-Mod
Y34	Stone	1	slate	?
Y35	Pottery	2		Mod
Y36	Pottery	1		Mod
Y37	CBM	1		Rom-Mod
Y38	CBM	1		Rom-Mod
Y40	CBM	1		PM/Mod
Y40	Pottery	1		Mod
Y41	CBM	2		Rom-Mod



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