The Central Marches Historic Towns Survey

County Archaeological Service
Hereford & Worcester
County Council

Ross-on-Wye
Hereford & Worcester

Historic buildings

1:5000

KEY:

Contour intervals
Archaeological Sites
Colleges
Historic urban watercourses
Medieval Urban Form
Archaeological Sites
Development Buildings

Urban Area

Historic Parishes

Conservation Areas

Areas Protected by other Policies

Areas of Planned Development

Recorded Monuments:

- (Agricultural)
- (Burial)
- (Communication)
- (Defensive)
- (Entertainment)
- (Industrial)
- (Occupation)
- (Parkland)
- (Religious)
- (Trade)
- (Unclassified)

Urban Forms:

CAD INFO

1 layers = CONTOURS (pline) colour = 9 linetype = dot
   CONT-NOS (nos) colour = cyan height = 5 width factor = .75

2 layer = RIVERS (pline, hatch and text) colour = 132
   hatch pattern = ansi32 scale .5 height = 6 width factor = .75

3 layers = L-BUILDING (buildings) colour = green
   LBNOS (smr nos) colour = cyan height = 6 width factor = .75

4 layers = BUILDINGS (pline) colour = 140
   BUILDNOS (smr nos) colour = cyan height = 6 width factor = .75

5 layers = Demolished (pline) colour = 5 linetype - dashed2
   DEMOLNOS (smmos) colour = cyan height = 6 width factor = .75

6 layers = SITES (pline) colour = yellow
   SITENOS (smr nos) colour = cyan height 6 width factor = .75

7 layers = SITES(point) colour = yellow
   SITENOS (smr nos) colour = cyan height = 6 width factor = .75

8 layers = scheduled-mons (pline) colour = 30
   SMNOS (monument nos) colour = cyan height 6 width factor = .75

9 layers = CONSERVATION (pline and numbers) colour = 2 linetype = divide

10 layer= Planneddevelopment (pline and text) colour 1 linetype = divide2

11 layer = Protection (pline and text) colour = 8 linetype = divide2

17 layer = Parishes (pline) colour = 2 linetype = dot

12 layers =
   MONS_R = Roman Monuments colour = 7 MONS_RNO = Roman Monument numbers colour = cyan
   MONS_S = Saxon Monuments colour = 7 MONS_SNO = Saxon monuments numbers colour = cyan
   MONS_M = Medieval Monuments colour = 7 MONS_MNO = Medieval Monument numbers colour = cyan
   MONS_P =Post-Medieval Monuments colour = 7 MONS_PNO = Post-medieval Monument numbers colour = cyan

13 layers = FORM_R Roman Urban Form colour = 9 linetype = dashdot Form_RNO = Roman Urban Form numbers colour = cyan
   layers = FORM_S Saxon Urban Form colour = 11 linetype = dashdot FORM_SNO = Saxon Urban Form numbers colour = cyan
   layers = FORM_M Medieval Urban Form colour = 13 linetype = dashdot FORM_MNO Medieval Urban Form Numbers colour = cyan
   layers= FORM_P Post-medieval Urban FOrm colour = 14 linetype = dashdot FORM_PNO Post-medieval Urban Form Numbers colour = cyan

14 layer = Development colour = 14 linetype = continuous
15 layer = Cellarage (pline) colour = 8 linetype = continuous

16 layer = Urban Area (pline) colour = 1 linetype = border2